

Sliver Gym

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Project overview



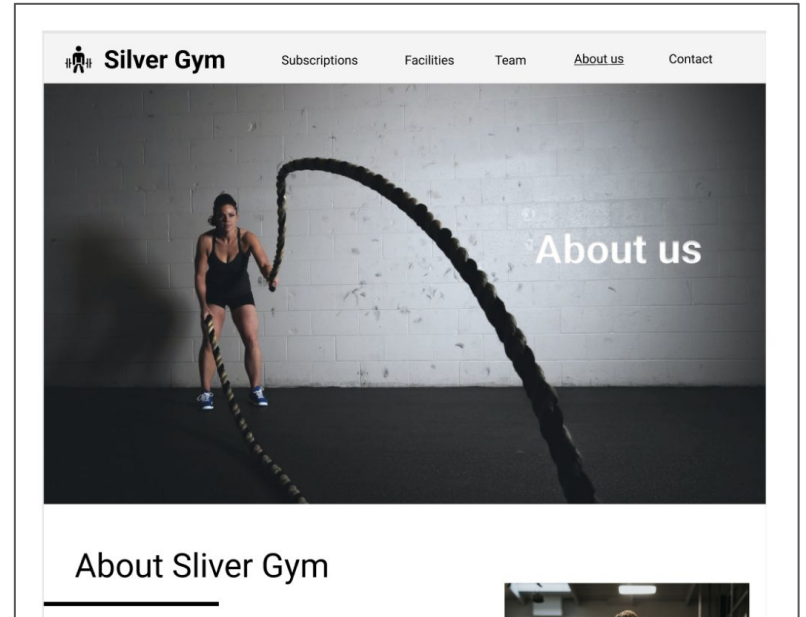
Project Vision:

Having an idea of a place you would like to go to is very important as it sets a clear expectation for you.



Project duration:

2020 (Sep - Nov)



Project overview



The problem:

Nowadays it's very important to have an idea of a place you would like to go, and for the gyms here in my country they don't have any websites to show their facilities and that's a big problem.



The goal:

The goal is to create a platform where gyms can show their facilities and attract people.

Project overview



My role:

UX designer, visuals, researcher.



Responsibilities:

Designing the website.

Understanding the user

- User research
- Personas
- Problem statements
- User journey maps

User research: summary



At this phase of the project we tried to have a direct approach to the design process and make it as easy as possible for the user, and during this process, we did some surveys, one usability test and we did have a lot of data which we used to make our website better.

Persona: John

Problem statement:

John is a student at a local college in Amman Jordan who likes to try new things from time to time such as gyms and he needs a website or a guide to show him around.



John Brown

Age:23

Education: Bachelor's Degree

Home town: Amman, Jordan

Family: Single

Occupation: Student

"I really like to try new things every day and before I try to do anything new I read about it"

Goals

- Try new things .

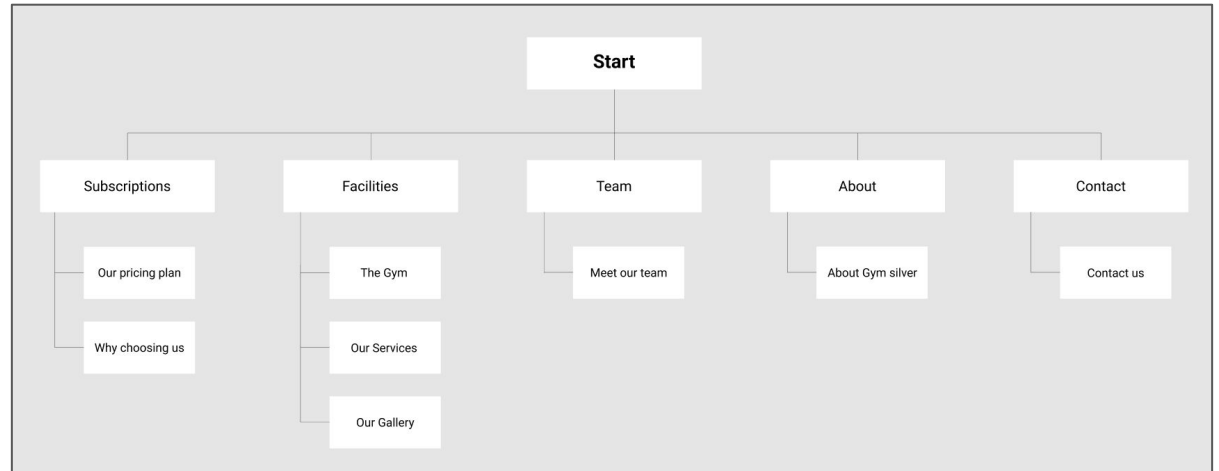
Frustrated

- Sometimes when I want to visit a new place, I can't find a website or reference to it.

John Brown is a student at a college located in the USA, John comes to Jordan to visit his family during the holidays, John is a gym lover, so every summer he comes to visit he doesn't skip his gym schedule he likes to try new gyms whenever he comes, so John is frustrated because when he wants to check out the gym most of the time there is only a phone number and by that he can't make sure that he will like the gym.

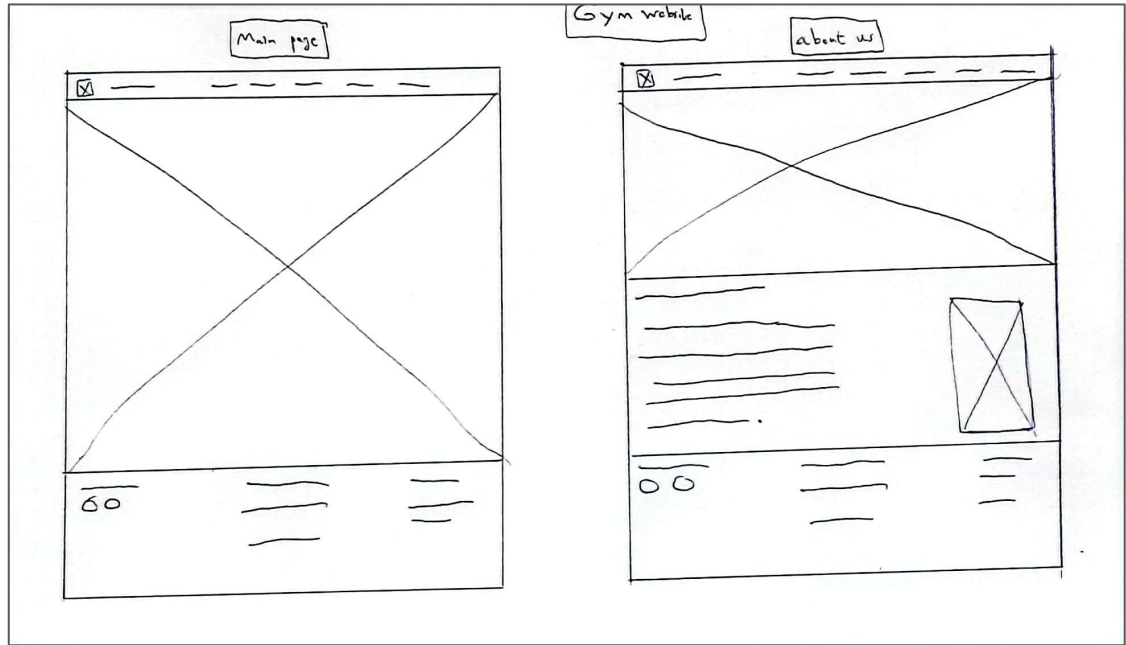
Sitemap

Here you can see the Sitemap for My Portfolio.



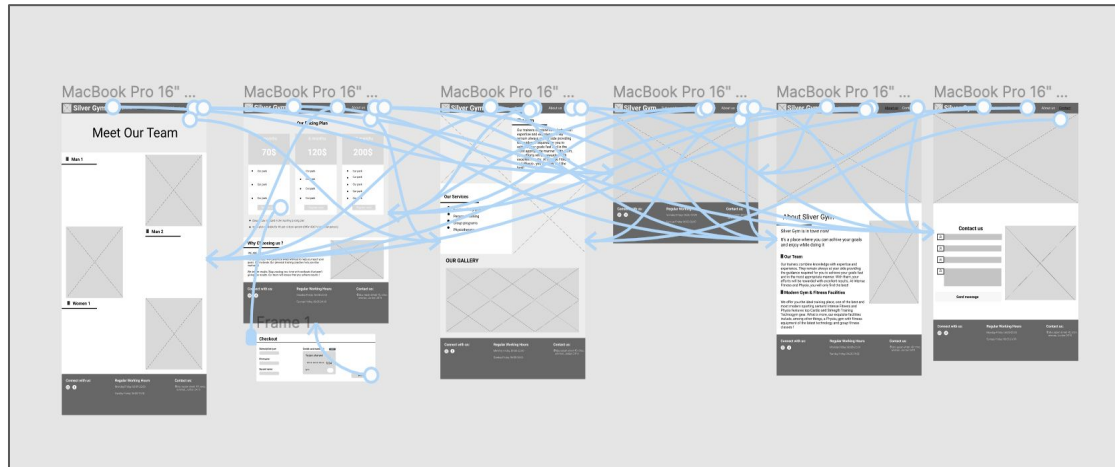
Paper wireframes

Here you can see the paper wireframes, it's always good to start with them as they can really show how the design would look like.



Low-fidelity prototype

The prototype phase is, my favorite, as it shows how the final product would look like and that's really existing.



Usability study: parameters



Study type:

moderated usability study



Location:

Jordan, face to face



Participants:

10 participants



Length:

10 - 15 minutes

Usability study: findings

Here is what I found:

1

Add contact us page

2

Great design

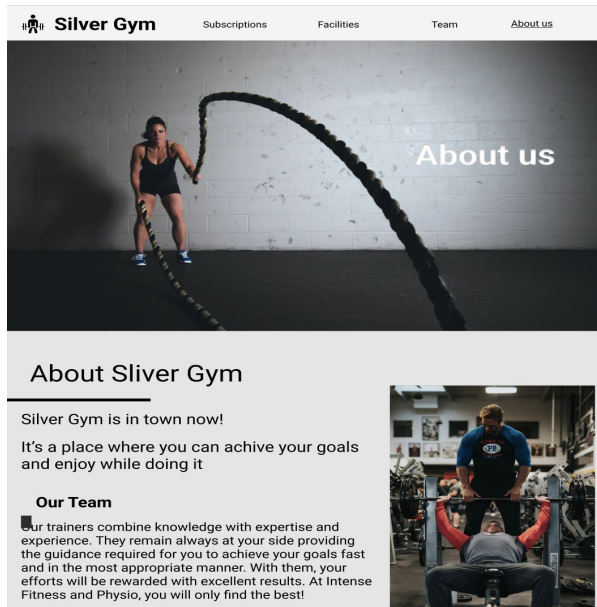
Refining the design

- Mockups
- High-fidelity prototype
- Accessibility

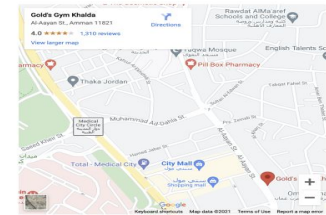
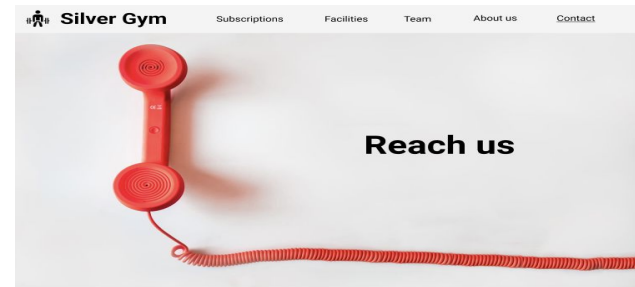
Mockups

One of the testers said that he see it's much better to add contact us page

Before usability study

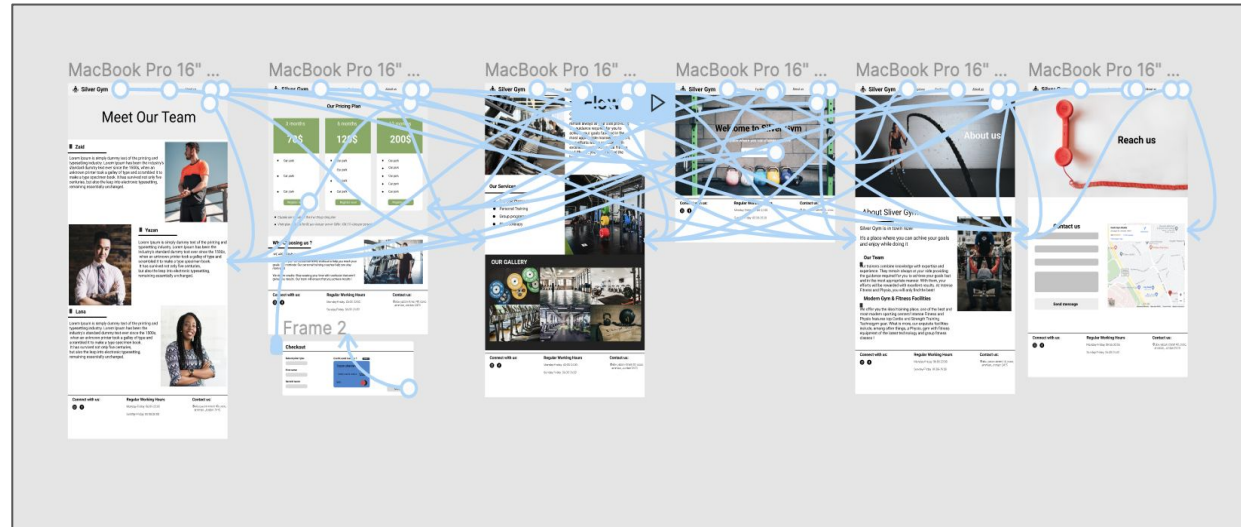


After usability study



High-fidelity prototype

This the final design I decided to take with the help of my peers.



Going forward

- Takeaways
- Next steps

Takeaways



Impact:

According to data this project will benefit a lot of people as it's a way for people to know about new places.



What I learned:

I learned a lot from this project, we worked as a team to finish this project and that's grown my ability in teamwork.

Next steps

1

Adding a community for gym lovers.

2

Include some accessibility functions to make sure all people can see my work.

Let's connect!



Thank you for your time reviewing my work If you'd like to see more or get in touch, my contact information is provided below.

Email: yazansharawi25@gmail.com